

POINTS TO COVER

- CONGRATULATIONS ON WINNING YOUR WAY HERE. THIS TOURNAMENT WILL QUALIFY AND SEND FIVE 8 BALL, 3 NINE BALL AND 1 MASTERS TEAMS TO LAS VEGAS IN AUGUST.
- ALL PAPERWORK MUST BE COMPLETED BEFORE YOU RECEIVE YOUR SCORESHEETS FOR TODAY. YOUR TEAM CERTIFICATION MUST BE TURNED IN AT REGISTRATION – IF YOU DON'T HAVE ONE – SEE US TO GET ANOTHER. IF YOU ARE MISSING A PLAYER'S SIGNATURE, SEND THEM TO US TO SIGN YOUR FORM WHEN THEY COME IN! IMPORTANT! – IF YOU PLAY A PLAYER THAT HAS NOT SIGNED THE CERTIFICATION, YOUR TEAM WILL BE DISQUALIFIED AND YOUR OPPONENT WILL BE ADVANCED IN THE TOURNAMENT. PLEASE READ THE FLYER YOU RECEIVED IN YOUR CAPTAINS PACKAGE REGARDING TEAM CERTIFICATIONS.
- **IMPORTANT – EVERY TEAM HAS BEEN REVIEWED PRIOR TO THIS WEEKEND – A NUMBER OF OUR PLAYERS ARE CLOSE TO GOING UP TO THE NEXT HANDICAP LEVEL. PLEASE DO NOT BE SURPRISED. IF YOU THINK YOUR PLAYER SHOULD BE RAISED TO PREVENT AN UNEXPECTED RISE DURING THE TOURNAMENT, YOU NEED TO DO SO ON THE TEAM CERTIFICATION STATEMENT. AS ALWAYS, WE RESERVE THE RIGHT TO MOVE A PLAYERS HANDICAP TO MAINTAIN FAIRNESS IN THE TOURNAMENT AT ANY TIME...**
- PLEASE OBSERVE OUR DRESS CODE THAT EACH OF YOU RECEIVED IN YOUR TEAM CAPTAIN KIT. WE MIGHT ASK THAT YOU HAVE THE PLAYER IN A QUESTIONABLE OUTFIT CHANGE CLOTHES.
- ONE TIMEOUT PER GAME REGARDLESS OF HANDICAP. THE PLAYER OR THE COACH CAN CALL TIMEOUT. IF YOU ASK THE PLAYER IF HE WANTS TO TALK ABOUT IT – IT IS A TIMEOUT!! THE COACH CAN REFUSE THE TIMEOUT – PLAYER CANNOT. ONLY THE TEAM THAT CALLED TIMEOUT CAN APPROACH THE TABLE DURING THE TIMEOUT... AND ONLY THE COACH AND THE PLAYER IN THE MATCH CAN APPROACH THE TABLE AS WELL.
- ONLY THE PLAYER AND ONE OTHER PLAYER (COACH OR SCOREKEEPER) IN PLAYING AREA. **WE HIGHLY SUGGEST THAT THE COACH BE THE SCOREKEEPER!** THE REST OF THE TEAM MUST BE OUTSIDE THE ROPES. BE POLITE! **NO ONE** IS ALLOWED TO TALK TO THE PLAYER EXCEPT THE COACH - AND THEN ONLY DURING A TIMEOUT!

EACH PLAYER **MUST HAVE AN I.D. TO PLAY IN THIS EVENT**. EACH PLAYER SHOULD PRODUCE AN I.D. PRIOR TO A MATCH. ONCE A MATCH HAS STARTED, WE WILL NOT STOP IT TO VERIFY ID. WE WILL VERIFY ID ON A CASE-BY-CASE BASIS AND WAIT UNTIL THE MATCH IS COMPLETE TO VERIFY ID – IF YOUR PLAYER DOES NOT HAVE AN ID WHEN ASKED, WE RESERVE THE RIGHT TO DISQUALIFY THAT PLAYER! **We also use legal names here...**

- NO JUMP CUES ALLOWED. JUMP SHOTS ARE ALLOWED, BUT YOU MUST USE YOUR REGULAR PLAYING CUE....BREAK CUES ARE ALLOWED.
- TURN OFF CELL PHONES NO HEADSETS WILL BE ALLOWED WHILE PLAYING (iPods, Cellphones, etc.)
- **SUDDEN DEATH WILL BE THE SAME HERE AS WILL BE PLAYED IN LAS VEGAS - IN 8 BALL, IT WILL BEGIN AT OFFICIAL TIME PLUS 3 HOURS & 45 MINUTES. IN 9 BALL, IT WILL BEGIN AT OFFICIAL TIME PLUS 3 HOURS. IF YOUR TEAM IS IN YOUR FIFTH MATCH, FINISH YOUR MATCH AS NORMALLY DONE. IF ANY MATCH IS NECESSARY TO START AFTER 3 3/4 HOURS IN 8 BALL AND 3 HOURS IN 9 BALL, IT WILL BE A RACE TO 1 IN 8 BALL. THIS ONE**

GAME IS WORTH TWO POINTS. IF THE POINT SPLIT AFTER THAT MATCH DOES NOT GIVE ONE TEAM OR THE OTHER AN INSURMOUNTABLE LEAD, THEN ANOTHER ONE GAME BETWEEN THE SAME PLAYERS WILL BE PLAYED. THIS GAME IS WORTH ONE POINT. CALCULATE IF THERE IS AN INSURMOUNTABLE LEAD AFTER EACH GAME. THERE MIGHT BE AN INSTANCE WHERE A SECOND SUDDEN MATCH IS NECESSARY (FOR EXAMPLE IF YOU ARE ONLY IN YOUR THIRD OR FOURTH MATCH WHEN SUDDEN DEATH ARRIVES) – IF SO, THE SAME PROCEDURE WILL BE FOLLOWED UNTIL THERE IS AN INSURMOUNTABLE LEAD. IN 9 BALL SUDDEN DEATH, ALL POINTS WILL BE DOUBLED.

- IF A SHOT CLOCK IS PLACED ON A MATCH THAT IS EXTREMELY SLOW, THE TIME LIMITS WILL BE 20 SECONDS FOR A REGULAR SHOT AND 45 SECONDS FOR A DIFFICULT SHOT. BOTH PLAYERS WILL BE ON THE CLOCK – IF THE TIME LIMIT IS EXCEEDED; IT WILL BE BALL IN HAND FOR YOUR OPPONENT.
- TO WIN IN 9 BALL, FIRST TEAM TO 51 POINTS OR 50-50 AND WON 3 OF 5 MATCHES TO WIN IN 8 BALL, FIRST TEAM TO ACHIEVE AN INSURMOUNTABLE LEAD IN POINTS – TIEBREAKER IS WHICH TEAM WON 3 OF 5 MATCHES
- IN 8 BALL, FORFEITS COUNT AS 3 POINTS.
IN 9 BALL, FORFEITS COUNT AS 20 POINTS.
23 RULE STILL APPLIES!
- YOUR MATCH MIGHT BE CHOSEN TO BE OBSERVED – THIS IS NOT A PENALTY – WE WANT THIS TOURNAMENT TO BE AS FAIR AS POSSIBLE. THERE WILL ALSO BE UNIDENTIFIED OBSERVERS WATCHING THROUGHOUT THE TOURNAMENT.
- CHECK YOUR ROSTERS - IF THERE IS A PLAYER THAT IS NOT LISTED ON YOUR ROSTER, IT IS BECAUSE THEY DID NOT HAVE THE REQUIRED FOUR MATCHES IN THE SPRING SESSION OR DID NOT HAVE TEN SCORES WITHIN THE LAST TWO YEARS, **DID NOT SIGN THE TEAM CERTIFICATION**, OR WAS NOT ACTIVE ON A TEAM THIS SUMMER WHEN THE TOURNAMENT WAS CERTIFIED. IF WE MISSED SOMEONE, THEY ARE STILL INELIGIBLE, PLEASE NOTIFY US AND WE WILL CORRECT THE SCORESHEETS.
- IF YOU DO SOMETHING TO GET A PATCH IN THIS TOURNAMENT, MAKE SURE IT IS MARKED ON SCORESHEET - SEE US TO GET YOUR PATCH.